

# Reyna Murphy

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## **SUMMARY**

Dedicated, self motivator seeking jobs in web development, software development, game development, or ecommerce. Prioritizes understanding user experience and user interaction. Excited to work for a company that progresses using iteration and innovation.

## **EDUCATION**

University of Utah | May 2025

Bachelors of Science in Computer Science, Emphasis in Games

## **SKILLS**

- Oracle NetSuite
- Visual Studio Code
- Unreal Engine 5
- Adobe Photoshop
- Django

## **LANGUAGES**

- C++
- C#
- Java
- JavaScript
- CSS
- HTML
- SQL
- Python

## **WORK EXPERIENCE**

### **Ecommerce Associate, University of Utah Campus Store | May 2023 - Present**

- Created and managed product listings, ensuring accurate descriptions and optimized SEO for improved visibility.
- Organized and merchandised products to enhance the customer shopping experience.
- Developed and maintained web pages, ensuring functionality and alignment with branding guidelines.
- Helped manage team tasks and responsibilities, ensuring timely completion of projects.

## **PROJECTS**

### **Clay Beats, Shatter Studios | Unreal Engine 5**

Created a two player co-op rhythm game focusing on fun and relaxing gameplay.

- Managed the core operations of a WAV and cue-based rhythm system and collaborated with a team to create various note types.

### **Grading Web Application | VS Code and Django**

Created a web application for grading, submitting, and managing school assignments.

- Developed front end pages using HTML, CSS, and JavaScript
- Managed back end data handling using Django and Python